

AMENDMENTS TO THE SPECIFICATION

Please amend the Specification of the present application by amending the following paragraphs:

[0013]

The scene area 122b stores plural sets (up to about 1000 sets) of data having the same structure as the current operation data. For example, storing in the scene area 122b the contents (or the scene) of the current area 122a at a certain point of time allows the reproduction (or recall) of the setting states at that point of time by one-touch operation. These data are referred as “scene data.” ~~By a one touch operation. These data re referred as “scene data.”~~ The library area 122c stores a unit library specifying the unit structures in the engine 200, a patch library specifying the connection relationship between input/output patches (to be described later), and a name library specifying the names of input channels. These data are referred to as “library data.”

[0014]

1.2 Engine

The following describes a hardware configuration of the engine 200 used in the mixing system with reference to ~~FIG. 19(b)~~FIG. 1(b). In the figure, reference numeral 202 denotes a signal processing block constituted by a DSP array. The signal processing block 202 can perform mixing process on “96” monaural input channels and output the processing result to “48” monaural output channels. It should be noted that the details of the algorithms of the mixing process executed in the signal processing block 202 ill be described later.